

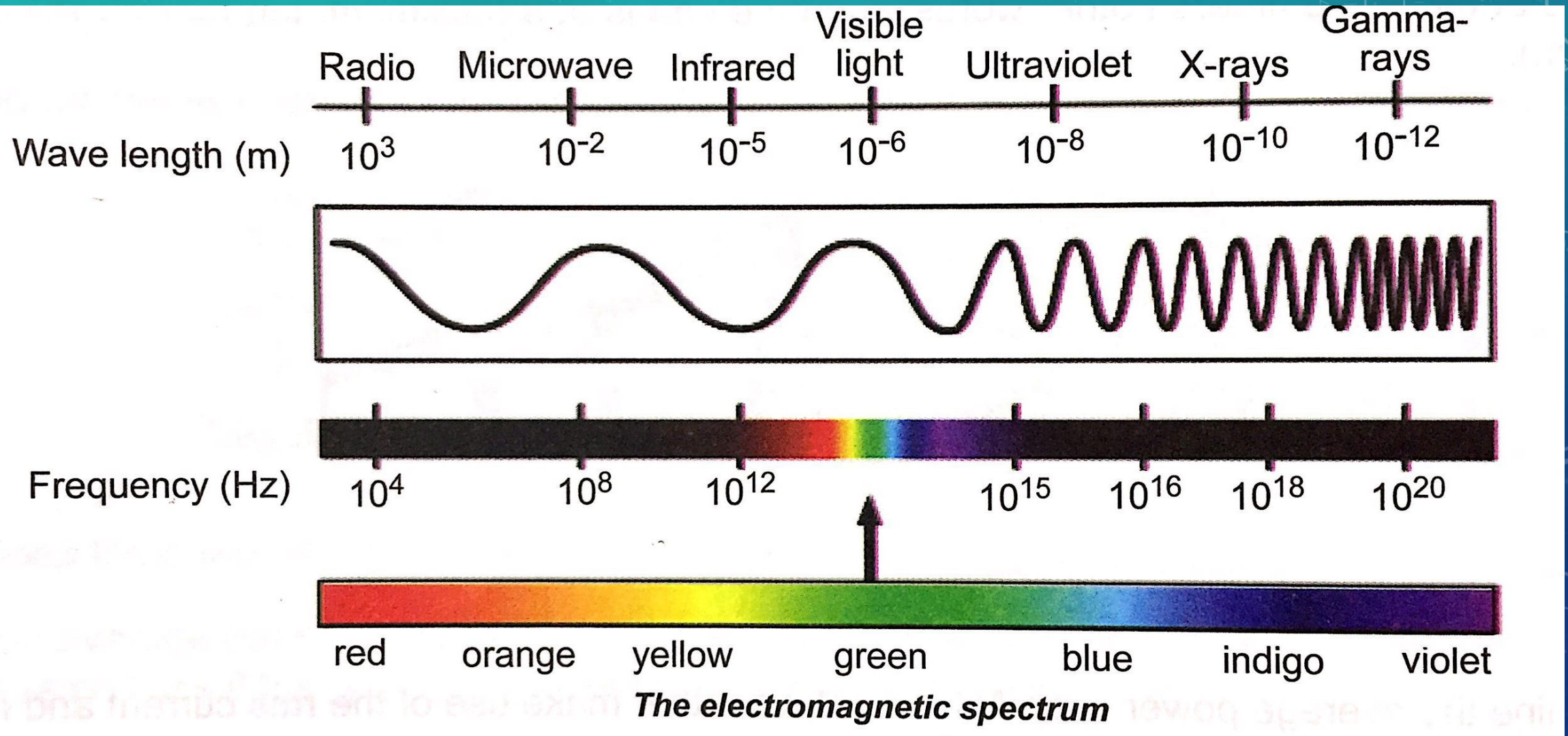
The background is a blue gradient with faint white circular patterns and a scale on the left side. The scale has numbers from 140 to 260 in increments of 10. There are also several circular diagrams with arrows indicating direction, some solid and some dashed.

PHOTOELECTRIC EFFECT

PRIOR KNOWLEDGE

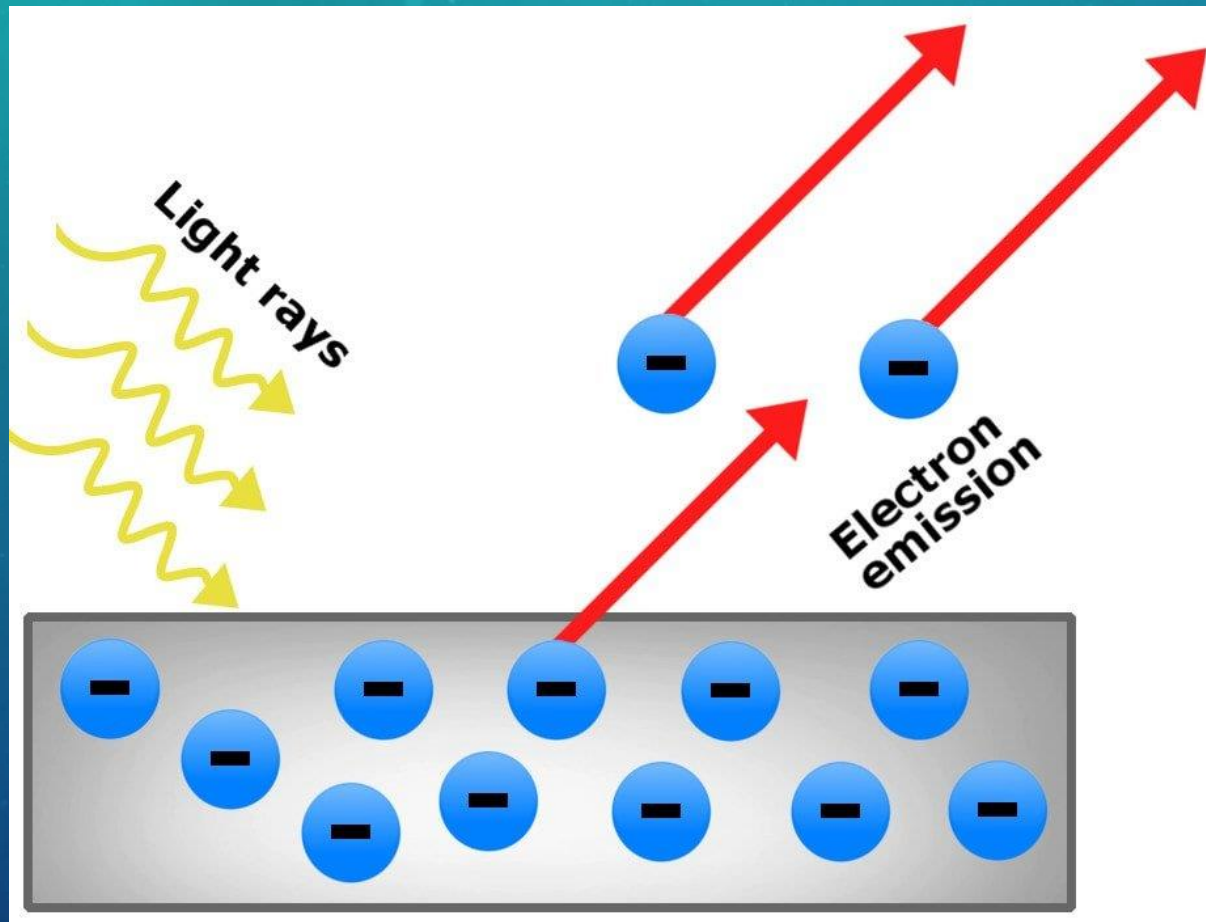
- Frequency: f
- Wavelength: λ
- Speed: v
- Wave equation: $v = f \times \lambda$
- Light waves speed: c

ELECTROMAGNETIC SPECTRUM

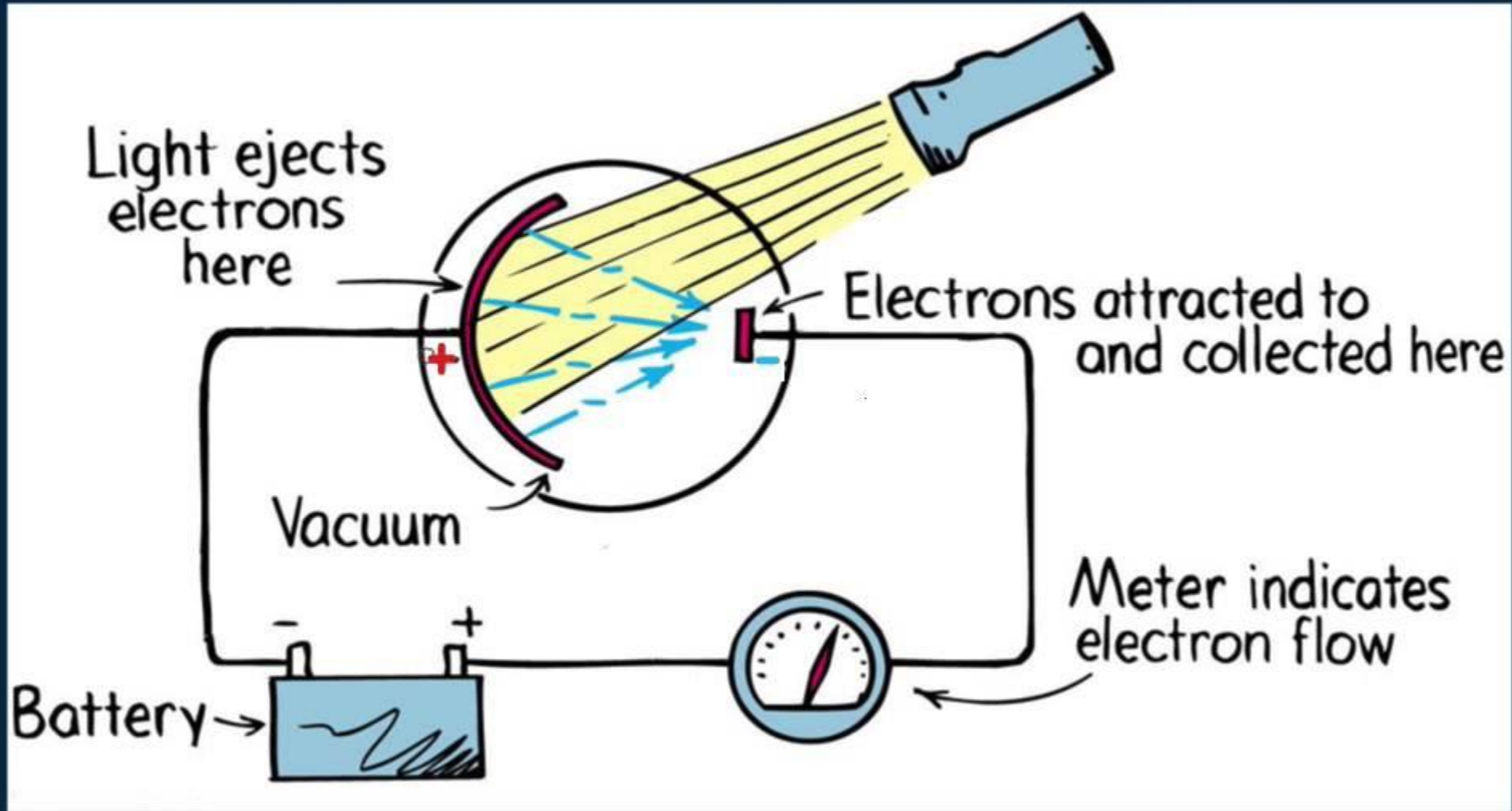


PHOTOELECTRIC EFFECT

- The process that takes place when light shines on a metal and it releases electrons(photo electrons)



PHOTOELECTRIC EFFECT



INFLUENCING FACTORS

- <C:\Users\kritzingers\Downloads>
- 1. Light intensity: more electrons per second(number of electrons)
- Light intensity is directly proportional to current
- 2. Light frequency: determines if electrons will be released and determine the energy of the released electrons

CUT OFF FREQUENCY OF THE METAL

- **Threshold frequency/ cut off frequency (f_0):** each metal has lowest frequency at which electrons are just released.
- (incident light frequency must be **more** than threshold frequency)

- $$E = hf$$

- $$E = \frac{hc}{\lambda}$$

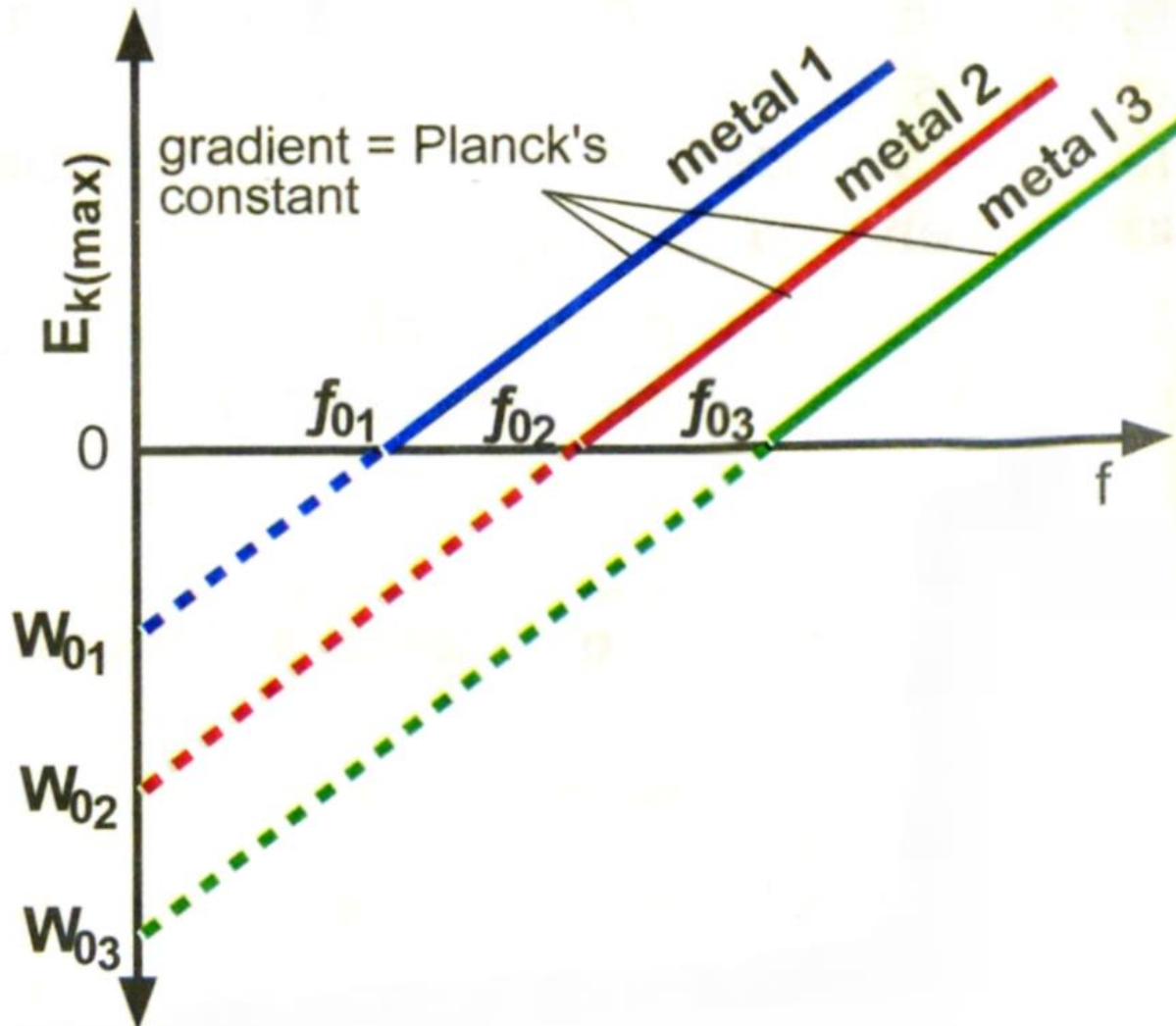
- **Workfunction (W_0):** minimum energy needed for an electron to be released from the surface of a metal
- $W_0 = hf_0$

- Energy of photons: Work function + max kinetic energy of photo electrons
- $E = W_0 + E_k$
- $hf = hf_0 + \frac{1}{2}mv^2$

12. Thabo gets a solar calculator (that uses the photoelectric effect to deliver an electrical current) as a gift. The metal used in the solar cells of his calculator has a work function of $3,58 \times 10^{-19}$ J.

12.1 Calculate the wave length of the light that must be just enough to make the calculator work.

GRAPHS ITO PHOTOELECTRICEFFECT



- Intercept on x-axes: f_0
- Intercept on y-axes: W_0
- Gradient: planck's constant